

## **The Three Little Pigs**

#### Problem

The Big Bad Wolf can blow down houses.

#### **Design Challenge**

Design a new house for the 3 little pigs to live in.

The house needs to be strong so that it can't

be easily blown down.



## **Goldilocks and the Three Bears**

#### Problem

Goldilocks has broken Baby Bear's chair.

#### **Design Challenge**

Design a new chair for baby bear. Think about how you can design a chair that won't break if Goldilocks sits on it again.



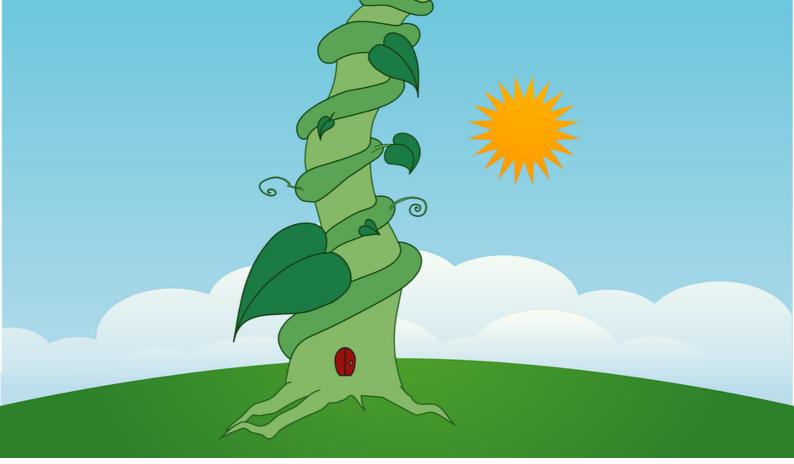
# The Three Billy Goats Gruff

#### Problem

The goats cannot cross the bridge because they are scared of the troll who lives underneath it.

### **Design Challenge**

Design a new way for the 3 goats to cross the stream to get to the grass on the other side.



### Jack and the Beanstalk

#### Problem

The only way to reach the castle is by climbing the beanstalk.

### **Design Challenge**

Design a new way for Jack to reach the castle in the sky. He needs to be able to get to the castle without disturbing the giant.



## Rapunzel

#### Problem

Rapunzel is locked in the castle and can't get out.

### **Design Challenge**

Design a new castle for Rapunzel. She needs to be able to come and go as she pleases without using her hair as a rope.



## Cinderella

#### Problem

Cinderella has lost her glass slipper.

### **Design Challenge**

Design a new pair of shoes for Cinderella. Make sure to design the shoes so that they can't easily fall off if Cinderella needs to run somewhere in a hurry.



## The Princess and the Pea

### Problem

The princess can't sleep because there is a pea

under the mattresses.

### **Design Challenge**

Design a new bed for the princess. Her bed should be comfortable, even if someone hides a pea under the mattress.



## **Little Red Riding Hood**

#### Problem

Little Red Riding Hood is in danger when she tries to deliver food to her sick grandmother.

### **Design Challenge**

Design something Little Red Riding Hood can use to travel easily through the woods carrying her basket.



## The Gingerbread Man

#### Problem

The gingerbread man cannot cross the river as the water will make him soggy and fall apart.

#### **Design Challenge**

Design a boat for the gingerbread man. The gingerbread man needs to stay dry and away from the fox while he is in his boat.



### **Snow White and the Seven Dwarfs**

#### Problem

Snow White and seven dwarfs have to share one small house and it is crowded.

#### **Design Challenge**

Design a new table for Snow White and the 7 dwarfs to eat dinner at. There needs to be enough space for each person.